

Required for all Studio Art Majors

Basic Drawing

ARTS:1510
Sem. Hrs: 3

Design Fundamentals

ARTS:1520
Sem. Hrs: 3

Introductory

Introduction to 3D Design:

Objects + Furniture + Spaces

TDSN:2210

Sem. Hrs: 3
Prereq: ARTS:1510 AND ARTS:1520

* The following can be taken after any introductory course:

CERM:2010 or DSGN:2500 or DRAW:2310 or INTM:2710 or MTLs:2910 or PHTO:2600 or PNTG:2410 or PRNT:2610 or SCLP:2810 or TDSN:2210

* Drafting and Modeling with AutoCAD & Rhino

TDSN:2240

Sem. Hrs: 3

Software:

AutoCAD, Rhino, Grasshopper

* Materials Tools and Fabrication: Wood + Metal + Composites

TDSN:2280

Sem. Hrs: 3

BFA Clearance

Intermediate

Product Design

TDSN:3200

Sem. Hrs: 4

Lab Software: 3DS Max

Interior Design

TDSN:3220

Sem. Hrs: 4

Lab Software: Revit & Unreal

Color for Interior Design

TDSN:3230

Sem. Hrs: 4

Lab Software: 3DS Max

Design for Production

TDSN:3260

Sem. Hrs: 4

Lab Software: 3DS Max

Forms & Textiles

TDSN:3280

Sem. Hrs: 4

Lab Software: Rhino

* Introduction to Weaving

TDSN:3010

Sem. Hrs: 4

Lab Software: Weaving Software

Advanced

Wood Furniture Design

TDSN:4010

Sem. Hrs: 4

Lab Software: Fusion 360

Metal Furniture Design

TDSN:4020

Sem. Hrs: 4

Lab Software: Rhino

Professional

Portfolio and CV Workshop

TDSN:3305

Sem. Hrs: 0, 1, 2, 3

Site Specific Design

TDSN:4050

Special permission required

Sem. Hrs: 1

Honors in Studio Art

ARTS:4190

This course has specific requirements

Sem. Hrs: 0, 1, 2, 3

Peer Assistant

CLAS:4100

Special permission required

Sem. Hrs: 1

Undergraduate Research/ Creative Project

URES:3994

Special permission required

Sem. Hrs: 1